## TAX REFORM OPTIONS

## **Key Elements**

- 1. Lower marginal personal income tax rates.
- 2. Preferential treatment for capital gains income.
- 3. Residential property tax relief.
- 4. Broad consumption tax.
- 5. Income tax relief for low income families.
- 6. Capital investment incentive.
- 7. Additional reserve fund revenue source?

Example based on Key Elements	Revenue
Changes starting 1-1-15	Impact
	2015-17
	(in millions)
Personal Income Tax	-\$5,329
• Reduce rates to 2,4,7%	
• 7% rate starts @ \$11,800 (S), \$23,600 (J)	
• 50% exclusion for capital gains income.	
• Expand refundable earned income tax credit to 25%	
of federal.	
Property Tax	-\$1,314
<ul> <li>Homestead exemption: \$40K of assessed value.</li> </ul>	
Sales Tax	+\$8,614
• Standard tax base at 5% rate.	
Corporate Income Tax	-\$100
• 25% refundable investment tax credit capped at \$50	
million per year.	
Net Revenue Impact	+\$1,871

LRO: 7-17-12

## TAX REFORM: ALTERNATIVES FOR KEY ELEMENTS

- Key Element: Personal Income Tax Rates
  - Variation in tax rates
- Capital Gains Tax Treatment
  - Variation in exclusion amount
  - o Limit to investment of physical capital in Oregon
  - Restrict preferential treatment to longer term investments
- Residential Property Tax Relief
  - Variation in homestead exemption level
  - Circuit breaker tax credit when property taxes exceed certain percentage of income
  - o Renter relief
- Broad Consumption Tax
  - Variation in sales tax rate and base
  - o Gross receipts base
  - Value added base
- Income Tax Relief for Low Income Families
  - Variation in proportion of federal earned income tax credit
  - o Low income household tax credit based on income and family size
  - Increase personal exemption credit
  - Increase standard deduction
- Capital Investment Incentive
  - Vary investment tax credit amount, cap and eligibility
- Reserve Fund Revenue Source
  - Dedicate volatile General Fund revenue source to reserve fund
    - Income tax collections from capital gains
    - Estate tax
  - Kicker Reform